

DEPARTMENT OF THEATRE, FILM, AND MEDIA ARTS

Theatre course list for MAJORS, AU26

Note: Course offerings may change after publication of course booklet. For the most up-to-date information on class meeting times, full course descriptions, pre-requisites, instructors, visit the [BuckeyeLink Schedule of Classes](#).

Enrollment or major requirement questions? Contact Theatre Major Academic Advisor Ryan Heitkamp.

Theatre Major

PREREQUISITE TO UPPER-LEVEL COURSEWORK

THEATRE 2100 – Introduction to Theatre (*Online, In Person, and Honors option available*)

- Study of the art and profession of theatre, with emphasis on evaluating and appreciating live performance, theatre's cultural importance and its relationship to issues of social diversity.

THEATRE 3831 – Movement and Voice

- Basic study and training in movement for actors, voice production, and whole body expressiveness.

FOUNDATIONS IN HISTORY AND TEXT

THEATRE 3731 – History of Performance 1

- Survey of representative theatre and performance from Western and non-Western traditions from ancient times to the late 1700s. Prereq: 2100 or 2100H.

THEATRE 5771.04: American Voices (Theatre and Disability)

- Examination of how explorations of the body in contemporary theatre reflect a broad range of disability cultures and performance practices and how they articulate what it means to be whole, embodied, and alive on the American stage.

FOUNDATIONS IN DESIGN

THEATRE 2211 – Introduction to Production Design

- Intro to design for theatre and live events including scenic, costume, lighting, sound, media design.

THEATRE 3241 – Sound Techniques

- Examination of the art of sound design and exploration of the craft of sound engineering for theatre.

THEATRE 3511 – Introduction to Costume Design

- Fundamental exploration of methods of design and production as applies to costumes.

FOUNDATIONS IN PERFORMANCE

THEATRE 2811 – Craft of Acting

- An introductory acting class exploring the basic techniques of imagination, concentration and script analysis through work on monologues, scenes and plays.

FOUNDATIONS IN PRODUCTION

THEATRE 2000 – Production Practicum

- Provides experience in technical production activities [ex: sound; scenic construction and painting; costuming; lighting; box office].

THEATRE 3000 – Production Run Crew

- Students in this course will serve as production technicians as part of the running crew for a theatre production. Each student will receive training for their specific role which may focus on lighting, costumes, media, sound, properties or scenery. No conventional class meetings, only one orientation meeting and three weeks of evening/weekend productions.

COURSES THAT FULFILL THE FOUNDATIONS IN ADVANCED PRODUCTION 3 CH REQUIREMENT

Students select one course (3 credit hours) to fulfill the advanced production requirement. Most courses in this category require an audition or permission of instructor to enroll, and students must be enrolled and earn course credit to fulfill the requirement. Discuss interests and options with your advisors and department faculty in advance of course registration.

THEATRE 4000 – Advanced Production Practica – 1-3 credit hours

Individual theatrical performance and production activities at an advanced level under faculty supervision.

- Theatre 4000.01 Stage Management (Sherée Greco.73)
- Theatre 4000.02 Sound (Keya Myers-Alikre.1)
- Theatre 4000.04 Stage Design (Brad Steinmetz.25)
- Theatre 4000.05 Costuming & Makeup (Rebecca Turk.234)
- Theatre 4000.06 Lighting Design (Maranda DeBusk.8)
- Theatre 4000.06 Lighting Programming (Eric Slezak.7)
- Theatre 4000.07 Dramaturgy (John Brooks.1310)
- Theatre 4000.08 Acting (Visit theatreandfilm.osu.edu/auditiondetails for more info.)
- Theatre 4000.18 Directing (Tom Dugdale.3)

COURSES THAT FULFILL THE EXPERIENTIAL LEARNING REQUIREMENT

Students complete at least 3 credit hours from to fulfill the experiential learning requirement. Most courses in this category require an audition, application, or permission of instructors to enroll, and students must be enrolled and earn course credit to fulfill the requirement. Discuss interests and options with your advisors and department faculty in advance of course registration.

THEATRE 4191 – Internship

- Visit go.osu.edu/TFMAinternships for more information about enrolling in course credit for internships.

THEATRE 4998 – Undergraduate Scholarship

- Undergraduate research or creative activities in varying topics leading towards a creative project without a thesis. Visit artsandsciences.osu.edu/advising/research-distinction-research-thesis for more information about completing a creative project for Distinction in the Arts or talk with a faculty member about your ideas for a creative project.

THEATRE 4999 – Undergraduate Thesis Scholarship

- Undergraduate research or creative activities in varying topics that will lead to a thesis. Visit artsandsciences.osu.edu/advising/research-distinction-research-thesis for more information about completing a creative project for Distinction in the Arts or talk with a faculty member about your ideas for a research project.

THEATRE MAJOR ELECTIVES

Majors complete 12 credit hours of major electives in Theatre at the 3000-level or above.

THEATRE 3111 – Directing

- An introduction to the basic principles, techniques and challenges of directing for the stage.

THEATRE 3241 – Sound Techniques

- Examination of the art of sound design and exploration of the craft of sound engineering for theatre.

THEATRE 3351 – TV Production I

- Fundamentals of television broadcasting through lectures, labs and practicum involvement with OSU's student television station and media lab.

THEATRE 3352 – TV Production II

- Intermediate level course providing students with in-depth study of television broadcasting through lectures, labs, and practicum involvement with OSU's student television and media lab.

THEATRE 3511 – Intro to Costume Design

- Fundamental exploration of methods of design and production as applies to costumes

THEATRE 3710 – Global Performance Traditions

- Contemporary manifestations of global performance ritual traditions. Historical and cultural context is used to center our discussion of the tradition in contemporary practice.

THEATRE 3711 – Theatre, Identity, and Citizenship in Eastern Europe

- Consideration of how theatre and performance reflect issues of citizenship in Eastern Europe, and wrestle with national, ethnic, gender, religious, cultural identities of authors, performers, and audiences.

THEATRE 3813 – Acting Studio II: Contemporary Scene

- An intermediate acting studio focusing on scene study and dramatic analysis, utilizing contemporary plays, and studying current playwrights.

THEATRE 3815 – Acting for the Camera

- An advanced acting class focusing on the specific challenges of acting for the camera.

THEATRE 3820 – Introduction to Voice Acting

- Practical experience in vocal performance through class exercises, discussions, observations, analysis, and interviews with professional guests. This class aims to challenge experienced performers and provide beginners with a basis for further study in vocal performance and insight into their own potential as a voice-over performer.

THEATRE 3821 – Accents and Dialects

- The fundamentals of acquiring dialects for the stage.

THEATRE 3831 Movement and Voice

- Basic study and training in movement for actors, voice production, and whole body expressiveness.

THEATRE 4000 – Advanced Production Practicum

- Individual theatrical performance and production activities at advanced level under faculty supervision.

THEATRE 5305 – Painting and Drawing

- Introduction to drawing and painting techniques using both physical and digital media; exploration of methods, media, concepts; emphasis on rendering for theatre design.

THEATRE 5321 – Video Production 1

- Basics of film/video production through lectures, analysis, and projects. Camera, sound, lighting, and editing techniques are practiced in collaborative and individual settings.

THEATRE 5331 – Screenwriting

- Exploration of creative scriptwriting for video/cinema; development of short or feature length scripts.

THEATRE 5405 – Introduction to Themed Attraction Design

- Presentation of themed attraction design in three-dimensional model form; emphasis on bridging the gap between conceptual art and engineering skillsets.

THEATRE 5501 – Costume Technology

- This course is a costume construction course intended to acquaint the student with intermediate skills in creating theatrical clothing. Basic understanding of hand and machine sewing is expected. Demonstrations of fabric dyeing and an introduction to the creation of craft accessories are included.

THEATRE 5503 – Advanced Costume Technology

- This course emphasizes advanced sewing skills: particularly those involved with men's and women's tailored garments.

THEATRE 5602 – Theatrical Lighting Programming

- Experiential exploration of contemporary practices related to programming theatrical lighting and associated technology. Equips students with skills that translate into careers in the live entertainment.

THEATRE 5774.04 – American Voices (Theatre and Disability)

- Examination of how explorations of the body in contemporary theatre reflect a broad range of disability cultures and performance practices and how they articulate what it means to be whole, embodied, and alive on the American stage.

THEATRE 5899 – Workshop: Acting and Athletics: Communication, Performance and Content Creation

- Situated at the crossroads of performance in acting and athletics, this course employs acting training, improvisation and on-camera experience to develop communication, screen presence, self-confidence, content creation and persuasive storytelling.

THEATRE 5961 – Playwriting

- Introductory level playwriting seminar/workshop. Emphasis on crafting work that takes advantage of the particular capabilities of the theatre and uses of structure, narrative, and character.

GENERAL EDUCATION: All undergraduate students complete a [General Education \(GE\) program](#) as part of their degree. Students should work with their academic advisor to ensure they meet the requirements of the General Education program. **NOTE ON COURSE**

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