

DEPARTMENT OF THEATRE, FILM, AND MEDIA ARTS

Theatre course list for MAJORS, Spring 2026

Note: Course offerings may change after publication of course booklet. For the most up-to-date information on class meeting times, full course descriptions, pre-requisites, instructors, visit the [BuckeyeLink Schedule of Classes](#).

Enrollment or major requirement questions? Contact Theatre Major Academic Advisor Ryan Heitkamp.

Theatre Major

PREREQUISITE TO UPPER-LEVEL COURSEWORK

THEATRE 2100 – Introduction to Theatre (*Online, In Person, and Honors option available*)

- Study of the art and profession of theatre, with emphasis on evaluating and appreciating live performance, theatre's cultural importance and its relationship to issues of social diversity.

THEATRE 3831 – Movement and Voice

- Basic study and training in movement for actors, voice production, and whole-body expressiveness.

FOUNDATIONS IN HISTORY AND TEXT

THEATRE 3732 – History of Performance 2

- Delve into the history of theatre from 1780 to the present. Attention will be paid to global contexts, theatrical texts, as well as the history of the crafts of theatrical design, directing, and acting.

THEATRE 5771 – Variable Theme

- **5771.10: Shakespeare in Production**
 - Explores the history of Shakespeare's plays in production over the last four centuries. Students will seek to understand how plays reflect the historical moments in which they are interpreted.

FOUNDATIONS IN DESIGN

THEATRE 2211 – Introduction to Production Design

- Intro to design for theatre and live events including scenic, costume, lighting, sound, media design.

THEATRE 3411 – Intro to Scenic Design

- Introduction to basic design elements for the stage including research, sketching, color theory, model building, drafting and stagecraft.

THEATRE 3611 – Intro to Lighting Design

- Introduction to basic lighting design elements for the stage including research, collaboration, basic electrical practice, color theory, drafting, and lighting stage work.

FOUNDATIONS IN PERFORMANCE

THEATRE 2811 – Craft of Acting

- An introductory acting class exploring the basic techniques of imagination, concentration and script analysis through work on monologues, scenes and plays.

FOUNDATIONS IN PRODUCTION

THEATRE 2000 – Production Practicum

- Provides experience in technical production activities [ex: sound; scenic construction and painting; costuming; lighting; box office].

THEATRE 3000 – Production Run Crew

- Students in this course will serve as production technicians as part of the running crew for a theatre production. Each student will receive training for their specific role which may focus on lighting, costumes, media, sound, properties or scenery. No conventional class meetings, only one orientation meeting and three weeks of evening/weekend productions.

COURSES THAT FULFILL THE FOUNDATIONS IN ADVANCED PRODUCTION 3 CH REQUIREMENT

Students select one course (3 credit hours) to fulfill the advanced production requirement. Most courses in this category require an audition or permission of instructor to enroll, and students must be enrolled and earn course credit to fulfill the requirement. Discuss interests and options with your advisors and department faculty in advance of course registration.

Theatre 4000 – Advanced Production Practica – 1-3 credit hours

Individual theatrical performance and production activities at an advanced level under faculty supervision.

- Theatre 4000.01 Stage Management (Sherée Greco.73)
- Theatre 4000.02 Sound (Keya Myers-Alikre.1)
- Theatre 4000.04 Stage Design (Brad Steinmetz.25)
- Theatre 4000.05 Costuming & Makeup (Rebecca Turk.234)
- Theatre 4000.06 Lighting Design (Maranda DeBusk.8)
- Theatre 4000.06 Lighting Programming (Eric Slezak.7)
- Theatre 4000.07 Dramaturgy (Sarah Neville.67)
- Theatre 4000.08 Acting (Visit theatreandfilm.osu.edu/auditiondetails for more info.)
- Theatre 4000.18 Directing (Tom Dugdale.3)

Theatre 4921S – Performance of Outreach Theatre - 3 credit hours

- Performance of an outreach touring theatre production to area K-12 schools. Requires audition. **One completion of Theatre 4921S may count toward the Advanced Production OR Experiential Learning requirement. In general, courses may not be counted in more than one category.*

COURSES THAT FULFILL THE EXPERIENTIAL LEARNING REQUIREMENT

Students complete at least 3 credit hours from to fulfill the experiential learning requirement. Most courses in this category require an audition, application, or permission of instructors to enroll, and students must be enrolled and earn course credit to fulfill the requirement. Discuss interests and options with your advisors and department faculty in advance of course registration.

Theatre 4191 – Internship

- Visit go.osu.edu/TFMAinternships for more information about enrolling in course credit for internships.

Theatre 4998 – Undergraduate Scholarship

- Undergraduate research or creative activities in varying topics leading towards a creative project without a thesis. Visit artsandsciences.osu.edu/advising/research-distinction-research-thesis for more information about completing a creative project for Distinction in the Arts or talk with a faculty member about your ideas for a creative project.

Theatre 4999 – Undergraduate Thesis Scholarship

- Undergraduate research or creative activities in varying topics that will lead to a thesis. Visit artsandsciences.osu.edu/advising/research-distinction-research-thesis for more information about completing a creative project for Distinction in the Arts or talk with a faculty member about your ideas for a research project.

THEATRE MAJOR ELECTIVES

Majors complete 12 credit hours of major electives in Theatre at the 3000-level or above.

THEATRE 3111 – Directing

- An introduction to the basic principles, techniques and challenges of directing for the stage.

THEATRE 3130H – Intro Performance Studies

- Introduction to performance studies examines the pervasiveness of performance as a central element of social and cultural life, considering a broad array of performances on and off the stage, live and recorded, scripted and improvised, sacred and profane.

THEATRE 3221 – Stage Management

- Principles, practices, techniques of stage management, and modern management techniques.

THEATRE 3351 – TV Production I

- Fundamentals of television broadcasting through lectures, labs and practicum involvement with OSU's student television station and media lab.

THEATRE 3352 – TV Production II

- Intermediate level course providing students with in-depth study of television broadcasting through lectures, labs, and practicum involvement with OSU's student television and media lab.

THEATRE 3411 – Intro to Scenic Design

- Introduction to basic design elements for the stage including research, sketching, color theory, model building, drafting and stagecraft.

THEATRE 3611 Intro to Lighting Design

- Introduction to design and technology for the stage including stagecraft, drawing, drafting, color theory, and model building.

THEATRE 3710 – Global Performance Traditions

- Contemporary manifestations of global performance ritual traditions. Historical and cultural context is used to center our discussion of the tradition in contemporary practice.

THEATRE 3712 – American Justice on Stage: Self-images from 1830-Present

- Exploration of how American justice is depicted on stage and in popular entertainment from the 1830s-present. Historical development of what it means to be an American citizen, and how American justice is perceived and disseminated through its dramatized self-representations.

THEATRE 3732 – History of Performance II

- History of performance theatre from 1780 to the present. Attention will be paid to global contexts, theatrical texts, as well as the history of the crafts of theatrical design, directing, and acting.

THEATRE 3812 – Acting Studio I: Stanislavsky

- An intermediate acting studio exploring the Stanislavski basic acting technique of given circumstances, intentions, obstacles and strategies, in exercises, scenes and discussion.

THEATRE 3815 – Acting for the Camera

- An advanced acting class focusing on the specific challenges of acting for the camera.

THEATRE 3820 – Introduction to Voice Acting

- Practical experience in vocal performance through class exercises, discussions, observations, analysis, and interviews with professional guests. This class aims to challenge experienced performers and provide beginners with a basis for further study in vocal performance and insight into their own potential as a voice-over performer.

THEATRE 3821 – Accents and Dialects

- The fundamentals of acquiring dialects for the stage.

THEATRE 3831 Movement and Voice

- Basic study and training in movement for actors, voice production, and whole body expressiveness.

THEATRE 4000 – Advanced Production Practica

- Individual theatrical performance and production activities at advanced level under faculty supervision.

THEATRE 4821 – Singing Actor

- The fundamentals of acting through song.

THEATRE 5210 – Drafting & Modeling

- An introduction to digital drafting and modeling techniques with an emphasis on design for theatre production; exploration of CAD drafting in 2D and 3D as well as 3D modeling and rendering; enlisting different software applications and methods of integrating them.

THEATRE 5220 – Professional Aspects

- Study of the professional theatre as a business; contracts, unions, the theatre marketplace; preparation of resumes, portfolios, audition pieces, interview.

THEATRE 5321 – Video Production 1

- Basics of film/video production through lectures, analysis, and projects. Camera, sound, lighting, and editing techniques are practiced in collaborative and individual settings.

THEATRE 5322 – Film Editing

- Exploration of post-production techniques from editorial concepts to outputting video. Students will expand their knowledge of the editorial process and their analytical skills.

THEATRE 5323 – Video Production 2

- Intermediate film/video analysis and production through research and project assignments with camera, sound, lighting, and editing techniques.

THEATRE 5331 – Screenwriting

- Exploration of creative scriptwriting for video/cinema; development of short or feature length scripts.

THEATRE 5341 – Documentary

- Exploration of the conceptual, aesthetic, critical, social, ethical, and practical issues in the practice of documentary and reality production of cinema and video works.

THEATRE 5401 – Engineering for Entertainment

- An introduction to the technology and engineering behind theatre and entertainment events; focus on motion technology including rigging, tracking and automated systems.

THEATRE 5411 – Scenic Design I

- Presentation of scenic design in three-dimensional model form; emphasis on designing for non-proscenium production.

THEATRE 5512 – Costume Design II

- An in-depth study of advanced projects in Costume Design with an emphasis on musical theatre.

THEATRE 5612 – Lighting Design II

- Intermediate study and practice of creating lighting in diverse contexts, primarily as a contributing design element in response to various types of live events, such as theatre, musicals, improvisational performance, and busking; defined as a live, manual, lighting response to performers and audiences in a range of performance situations.

THEATRE 5911 – BlackBox Series

- Experiment with a variety of techniques to write, act, direct and produce short plays and solo works.

THEATRE 5922S – Shakespeare and Autism

- Ensemble-based interdisciplinary service-learning course where students are trained in the Hunter Heartbeat Method intervention and then conduct interactive workshops with children on the autism spectrum.

GENERAL EDUCATION: All undergraduate students complete a [General Education \(GE\) program](#) as part of their degree. Students should work with their academic advisor to ensure they meet the requirements of the General Education program.

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