

The Ohio State University
College of Arts and Sciences

Minor in Entertainment Design and Technology

Brad Steinmetz, Dir. of Undergraduate Studies
Department of Theatre
087 Drake Performance and Event Center
Columbus, OH 43210
614-688-3751 | steinmetz.25@osu.edu

Overview:

The Minor in Entertainment Design and Technology supports students who want to apply the skills of their discipline to careers in live events, theatre and themed entertainment

Minor Requirements:

The Minor in Entertainment Design and Technology requires a minimum of 12 hours of credit, with 9 hours from a selection of relevant electives and 3 hours from courses focusing on practical experience on productions or in the field.

Disciplinary Electives (9 credit hours)

Some courses in this minor have prerequisites; please consult the course bulletin before enrolling.

THEATRE 2211 - Intro to Production Design (3)
THEATRE 3241 - Theatre Sound Techniques (3)
THEATRE 3411 - Intro to Scene Design (3)
THEATRE 3511 - Intro to Costume Design (3)
THEATRE 3551 - Stage Make-Up (3)
THEATRE 3611 - Intro to Lighting Design (3)
THEATRE 5210 - Drafting & Modeling (3)
THEATRE 5225 - Period Styles for Production (3)
THEATRE 5241 - Topics in Sound Technology (3)
ACCAD 5301 - Devising Experiential Media Sys. (3)
THEATRE 5305 - Painting and Drawing (3)
THEATRE 5310 - Fundamentals of Media Design (3)
THEATRE 5321 - Video Production 1 (3)
THEATRE 5401 - Engineering for Entertainment (3)
THEATRE 5403 - Scenic Painting (3)
THEATRE 5501 - Costume Technology (3)
THEATRE 5603 - Lighting Technology (3)

Practicum Electives (3 credit hours)

Some courses in this minor require permission of instructor. 2000.xx and 4000.xx courses are divided into a variety of discipline-specific versions. Please consult the course bulletin.

THEATRE 2000.xx - Production Practicum (1)
THEATRE 3000 - Production Run Crew Practicum (2)
THEATRE 4000.xx - Adv. Production Practicum (1-3)
THEATRE 4191 - Internship (1-3)

Minor in Entertainment Technology program guidelines

Required for graduation No

Credit hours required Minimum of 12 hrs. 1000 level courses shall not be counted in the minor. At least 6 credit hours must be upper-level courses as defined by the College of Arts and Sciences

Transfer and EM credit hours allowed A student is permitted to count up to 6 total hours of transfer credit and/or credit by examination.

Overlap with the GE A student is permitted to overlap up to 6 credit hours between the GE and the minor.

Overlap with the major and additional minor(s)

- The minor must be in a different subject than the major.
- The minor must contain a minimum of 12 hours distinct from the major and/or additional minor(s).

Grades required

- Minimum C- for a course to be counted on the minor.
- Minimum 2.00 cumulative point-hour ratio required for the minor.
- Course work graded Pass/Non-Pass cannot count on the minor.
- No more than 3 credit hours of course work graded Satisfactory/Unsatisfactory may count toward the minor.

X193 credits No more than 3 credit hours.

Minor Approval: The minor must be approved by the advisor or academic program coordinator for approval.

Filing the minor program form: The minor program form must be filed at least by the time the graduation application is submitted to a college/school advisor.

Changing the minor: Once the minor program is filed in the college office, any changes must be approved by the Department of Theatre, or a college/school advisor